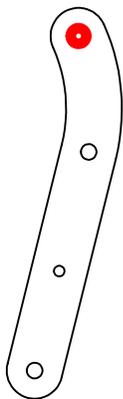
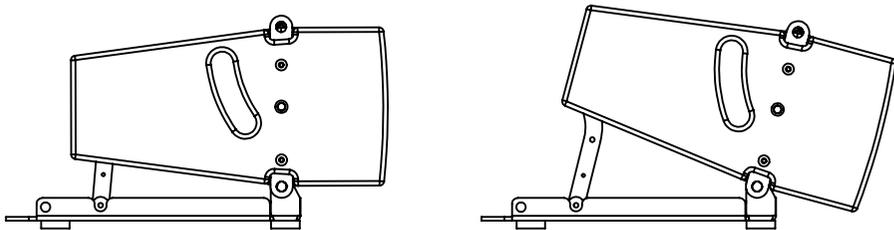


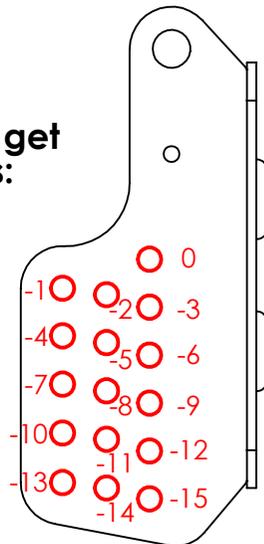
# UC206N and UC206W STACKING ANGLES

To aim from horizontal to 15° down ...



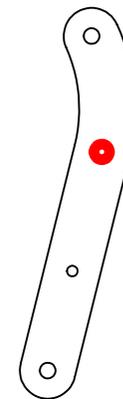
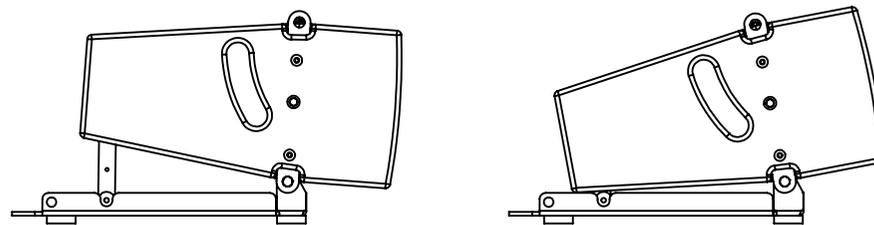
... use THIS point ...

... and you'll get those angles:



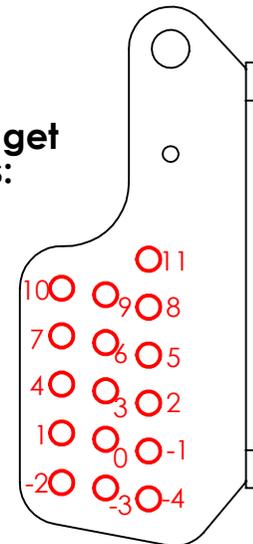
angle = # printed - 15 or :

To aim from 4° down to 11° up ...



... use THIS point ...

... and you'll get those angles:



angle = # printed - 4 or :